**IF Statements**

If (first condition is) {

“First out message”;

}

Else if (2nd condition is met) {

“Print out message”;

}

Else {grabs everything else.

“Print out message”;

}

**Nested if**

50 euro bonus if the items you sell we more than 3 and to the value 1,00

If (iteamsSold==minItems){

If (totalValue >= minValue) {

“print out message”;

}

}

**Switch statements**

1. Switch(day){ - What variable are you pulling in if the user types in}
2. Case “monday” ; System.out.println;
3. break;

**Reasons for using it**

1. Comparing multiple possible conditions
2. Multiple values that have the same code

== compares (numbers)

.equals compare – ignore case sensititve

switch.staments

.lowerCase